

2024 MDS Driving Derby Scoring Rules

In addition to the time it takes to drive the course Time Faults are earned as follows:

1. Knock down a ball = 5 seconds added for each ball down
2. Miss a set of cones = 40 seconds added
3. Drive through a cone in wrong order = 40 seconds added
4. Drive through the cones in wrong order, then drive correctly = 10 seconds added
5. Drive through a cone backwards = 40 seconds added, then drive correctly, 10 seconds added
6. Miss an obstacle gate = 40 seconds added
7. Drive through an obstacle gate backwards before going through it correctly = 20 seconds added
8. Drive through an obstacle gate in wrong order = 40 seconds added, make a correction and only 20 seconds added. Correction requires that the correct sequence is driven picking up from where the error was made.
9. Roll over requires the entry to retire. The Driver is not eliminated and will be allowed to drive the course after the last driver but will be assigned a 120 second penalty. A safety inspection will be required before the Driver is allowed a second drive.
10. Stop while on course to pick up whip, adjust harness, pick up navigator, clock is not stopped.
11. If there is any break down or safety concern that require the driver to stop to resolve the safety issue the clock is stopped until the problem is solved. The clock is restarted when the driver resumes the drive.
12. Driver does not cross the finish line with whip in hand and Navigator on board. = 20 seconds added for each.
13. Failure to salute the Judge before the start = 10 seconds added.

